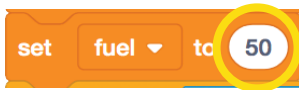


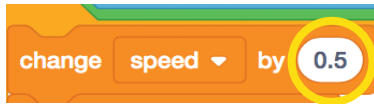
Experiment



Try out some larger numbers here. How does this change things?



This value simulates the effect of gravity. Try changing it and see what happens.



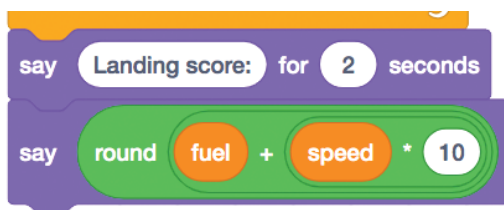
Change this value - how does it affect the spaceship?

Challenges

Add some code to the end of the program giving a score. The score should be higher the more fuel there is left.

More importantly we want a gentle landing so there is no damage to the spaceship. This means the speed must be -1 or -0.5, not -7 or -8. To make this more important we can multiply the speed by ten.

We can create a calculation to do this by subtracting the speed times ten away from the fuel. Since the speed is a negative number we can just add the two together. Finally we will round it to the nearest whole number.



Drag this code on to the end of your program.

You can create this code by building up blocks one at a time.

Remember to look for the white glow that shows where the blocks will be dropped.

